



University: *Fayoum University*  
 Faculty: *Computers and Information*  
 Department: *Computer Science*  
 First Year



### Course Specification

1- Basic Information	
<b>Code:</b>	<b>Course Title:</b> Fundamentals Of Structured Programming
<b>Programme:</b> Computer Science	<b>Number of units:</b> <b>Lecture:</b> 2 hrs/ week <b>Tutorial:</b> 0 hrs/ week <b>Practical:</b> 2 hrs/ week

<b>2- Aims of Course:</b>	<ol style="list-style-type: none"> <li>1. To illustrate some advanced topics in structured programming, such as structures, enumerations, functions, array, pointers, and files.</li> <li>2. To illustrate techniques in the design and development of medium-sized applications and libraries using some programming language</li> <li>3. To master the basics in designing subprograms, procedures and functions</li> </ol>
---------------------------	-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

3- Intended Learning Outcomes	
<b>A- Knowledge and Understanding:</b>	A9) Identify programming fundamentals and languages, algorithms analysis, and data structures. A13) Define the mapping of real-world problems to algorithmic solutions  <b>Through the following:</b> a1 List the Concepts of structured programming a2. identify validation techniques used to produce quality software a3 Define the principals of creating and running a computer program a4. Identify the basic terminologies used in structured programming (C ++)..
<b>B- Intellectual Skills:</b>	B1 Analyze real problems, and appropriate problem solving methods that satisfy commercial or industrial constraints and analyze results B2 Determine different computer- system application attributes, components, relationships, patterns, architecture, and source of errors. B8 Identify criteria to measure and interpret the appropriateness of a computer system for its current deployment and future evolution.

	<p><b>Through the following:</b></p> <ul style="list-style-type: none"> <li>b1. Analyze a variety of simple algorithms and provide solution</li> <li>b2. Compare the usage of different data types in a computer program.</li> <li>b3 Compare different algorithms of the same problem</li> <li>b4. Modular development</li> </ul>
<p><b>C- Professional and Practical Skills:</b></p>	<p>C12 Design, implement, maintain, and manage software systems. Assess the implications, risks or safety aspects involved in the operation of computing equipment within a specific context.</p> <p><b>Through the following:</b></p> <ul style="list-style-type: none"> <li>c1. Categorize the problem into its input, processing and output components,</li> <li>c2. identify what data is already available to the program and what must be inputted.</li> <li>c3. Compose the algorithm in an acceptable format; e.g., pseudo-code, structured chart.</li> <li>c4. Set computer programs based on the terminologies used in structured programming (C++).</li> <li>c5. Suggest software solutions.</li> </ul>
<p><b>D- General and transferable Skills</b></p>	<p>D4 Demonstrate independent critical thinking and problem solving skills.</p> <p>D6 Demonstrate skills in team work, team management, time management and organizational skills.</p> <p><b>Through the following:</b></p> <ul style="list-style-type: none"> <li>d1. Search the library and/or the internet for statements of programming languages.</li> <li>. d2. Enhance structured programs (functional decomposition).</li> </ul>

<p><b>4-Course Content:</b></p>	<ul style="list-style-type: none"> <li>1. Structured program development: Problem solving</li> <li>2. decision structures,</li> <li>3. repetition structures,</li> <li>4. top-down and stepwise refinement.</li> <li>5. Subprograms: Procedures,</li> <li>6. functions.</li> <li>7. Structured data types: one-dimension arrays,</li> <li><b>8. Mid Term Exam</b></li> <li>9. two-dimension arrays. Sets.</li> <li>10. Records. Files: Text files random handling files.</li> <li>11. String</li> <li>12. Recursion: Recursive functions, towers of Hanoi.</li> </ul>
---------------------------------	-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

<p><b>5- Teaching and Learning Methods:</b></p>	<ul style="list-style-type: none"> <li>1. Lectures</li> <li>2. Tutorials</li> <li>3. Computer-lab Sessions</li> <li>4. Practical lab work</li> </ul>
-------------------------------------------------	------------------------------------------------------------------------------------------------------------------------------------------------------

	5. Class discussions 6. Internet searches 7. Problem-based Learning
--	---------------------------------------------------------------------------

<b>6- Teaching and Learning Methods for handicapped students :</b>	-
--------------------------------------------------------------------	---

<b>7- Student Assessment</b>	
<b>A- Assessment Methods:</b>	1. Midterm written exam:15 2. Oral exam:10 3. Practical exam:20 4. Final written exam:105
<b>B- Assessment schedule:</b>	Midterm Examination: Week 8 Practical examination: Week 13 Oral Examination: Week 14 Final Examination: Week 15
<b>C- Weighting of assessments:</b>	Assignments and Quizzes: Mid-Term Examination: Oral Examination: Practical Examination : Final-term Examination:

<b>8- Books and References</b>	
<b>A- Notes:</b>	Handouts and notes prepared by the instructor
<b>B- Essential Books (Text Books):</b>	<ul style="list-style-type: none"> <li>▪ <b>C++ How to Program (10th Edition) 10th Edition (2016)</b></li> <li>▪</li> </ul>
<b>C- Recommended Books:</b>	<ul style="list-style-type: none"> <li>▪ . Object Oriented Programming in C++, Primer (5th Edition)(2012)</li> <li>▪ The C++ Programming Language, by B. Stroustrup, Addison-Wesley. 4th edition (2013)</li> </ul>
<b>D- Periodicals, Web sites, ... etc</b>	<ul style="list-style-type: none"> <li>▪ <a href="http://www.cplusplus.com/">http://www.cplusplus.com/</a></li> </ul>

**Course Content Intended Learning Outcomes Matrix**

**Course Title:** Fundamentals Of Structured Programming

**Course Code:**

Course Content	a. Knowledge & Understanding				B. Intellectual Skills				c. Professional Skills					D. General Skills	
	a1	a2	a3	a4	b1	b2	b3	b4	c1	c2	c3	c4	c5	d1	d2
1. Structured program development: Problem solving,	✓	✓	✓	✓	✓	✓			✓	✓	✓				
2. decision structures,	✓		✓	✓	✓		✓				✓	✓	✓	✓	✓
3. repetition structures,	✓		✓	✓	✓		✓				✓	✓	✓	✓	✓
4. top-down and stepwise refinement.			✓	✓			✓	✓				✓	✓	✓	✓
5. Subprograms: Procedures,			✓	✓		✓	✓					✓	✓	✓	
6. functions.			✓	✓			✓	✓				✓	✓	✓	
7. Structured data types: one-dimension arrays,			✓	✓			✓					✓	✓	✓	

8. MidTerm	√	√	√	√	√	√	√	√	√	√	√	√	√	√	√
9. two-dimension arrays. Sets.				√					√			√			√
10. Records. Files: Text files random handling files.			√					√							
11. String			√					√							√
12. Recursion: Recursive functions, towers of Hanoi.			√					√							√

Course coordinator: ... **Dr. Mohamed Khafagy** .....

Head of Department: Dr.Amira Edress